

Fundamentals of IoT Networks

Secure and Low Latency Communications

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Supported in part by NSF Grants CCF-0939370 and CCF-1513915.

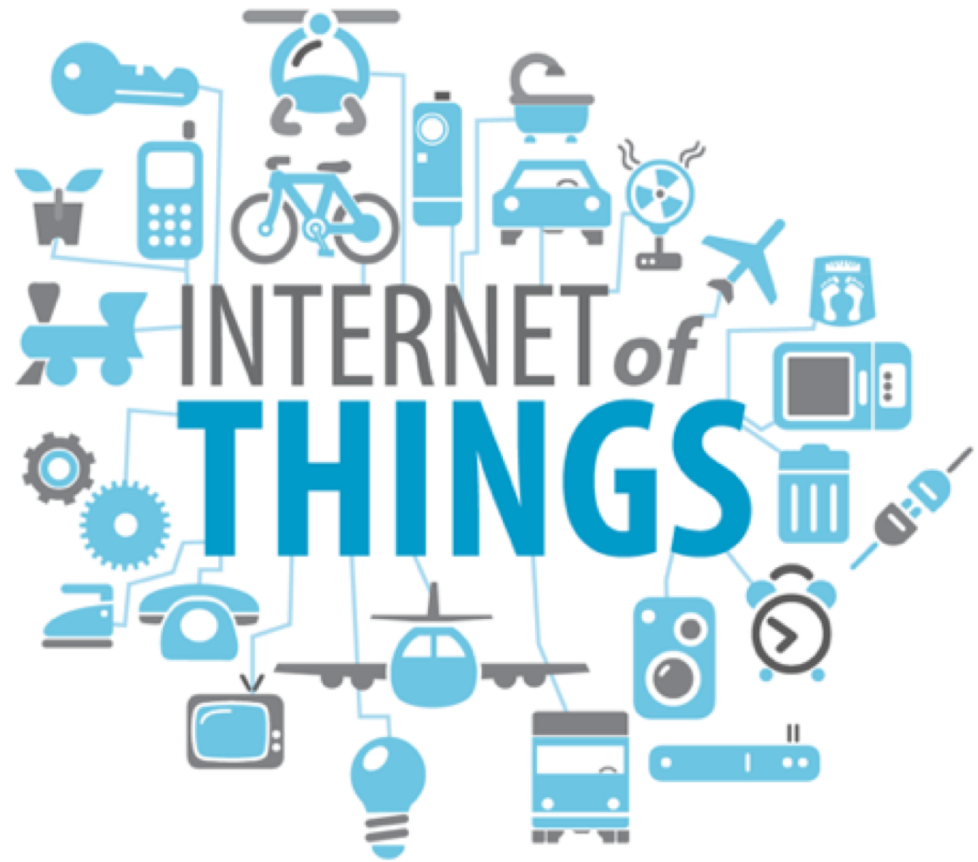


The Internet of Things (IoT) Vision



Salient Characteristics of the IoT

- Massive **connectivity**
- High **energy efficiency**
- Low **complexity**
- Light **infrastructure**
- Short **packets**
- Low **latency**
- Primary applications are **sensing, inference** and **control**



Overview of Today's Talk

The theme:

- The need for new fundamentals

Two topics motivated by the characteristics of IoT:

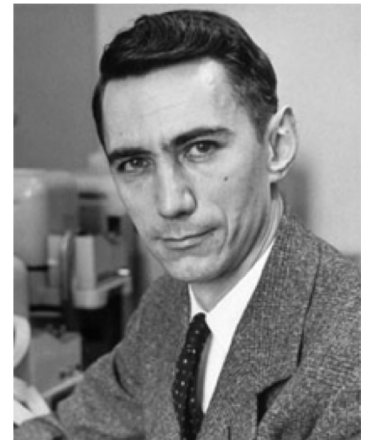
- Latency: finite-blocklength information theory +
- Security: physical layer issues (briefly)

Latency:

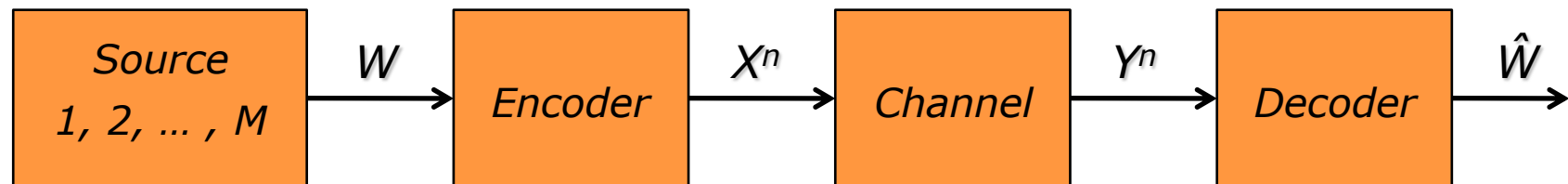
Finite-Blocklength
Information Theory +

Traditional Information Theory

- **Benefit**
 - Characterizes operational, engineering problems in terms of elegant mathematical formulas
- **An asymptotic theory**
 - Fundamental limits asymptotic in the blocklength
- **Limitation**
 - Not suitable for low-latency applications as in IoT



Finite Blocklength IT: Data Transmission



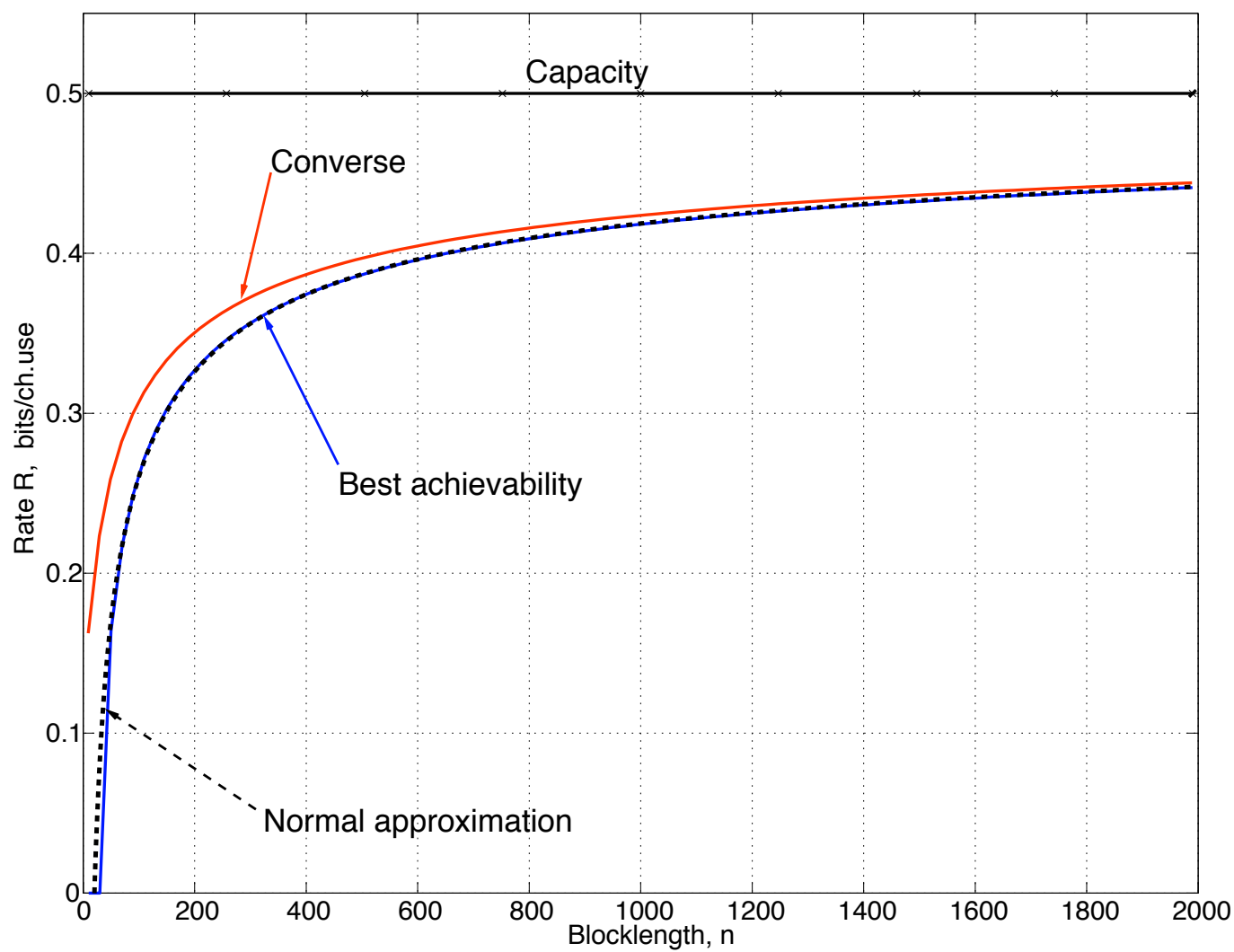
- (n, M, ε) code: $P(W \neq \hat{W}) \leq \varepsilon$
- Fundamental limit: $M^*(n, \varepsilon) = \max\{M: \exists \text{ an } (n, M, \varepsilon) \text{ code}\}$

$$R^*(n, \varepsilon) \approx \frac{\log M^*(n, \varepsilon)}{n} = C - \sqrt{\frac{V}{n}} Q^{-1}(\varepsilon)$$

$C = E[i(X^*, Y^*)]$ (**capacity**); $V = \text{Var}[i(X^*, Y^*)]$ (“**dispersion**”)

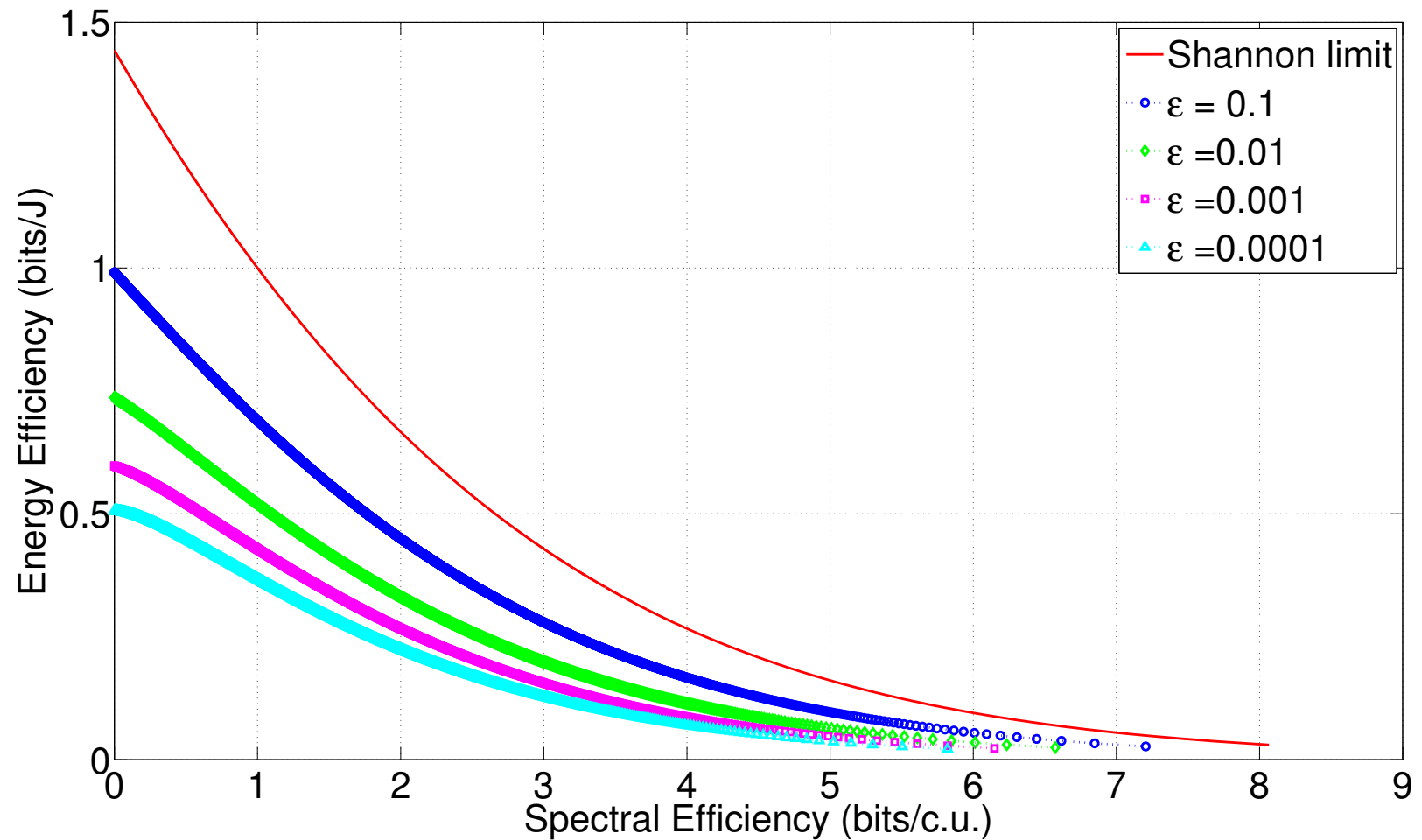
[Polyanskiy, et al. (2010), etc.]

Example: AWGN (SNR = 0 dB; $\varepsilon = 10^{-3}$)



[Polyanskiy, et al. (2010), etc.]

Example: Spectral-Energy Efficiency Tradeoff



[Gorce, et al. (2016)]

Finite-Blocklength Compression

rate-distortion function

rate-dispersion function

Lossy:

$$R(n, d, \epsilon) \approx R(d) + \sqrt{\frac{V(d)}{n}} Q^{-1}(\epsilon)$$

[Kostina, et al. (2012)]

probability the distortion exceeds d

entropy

varentropy

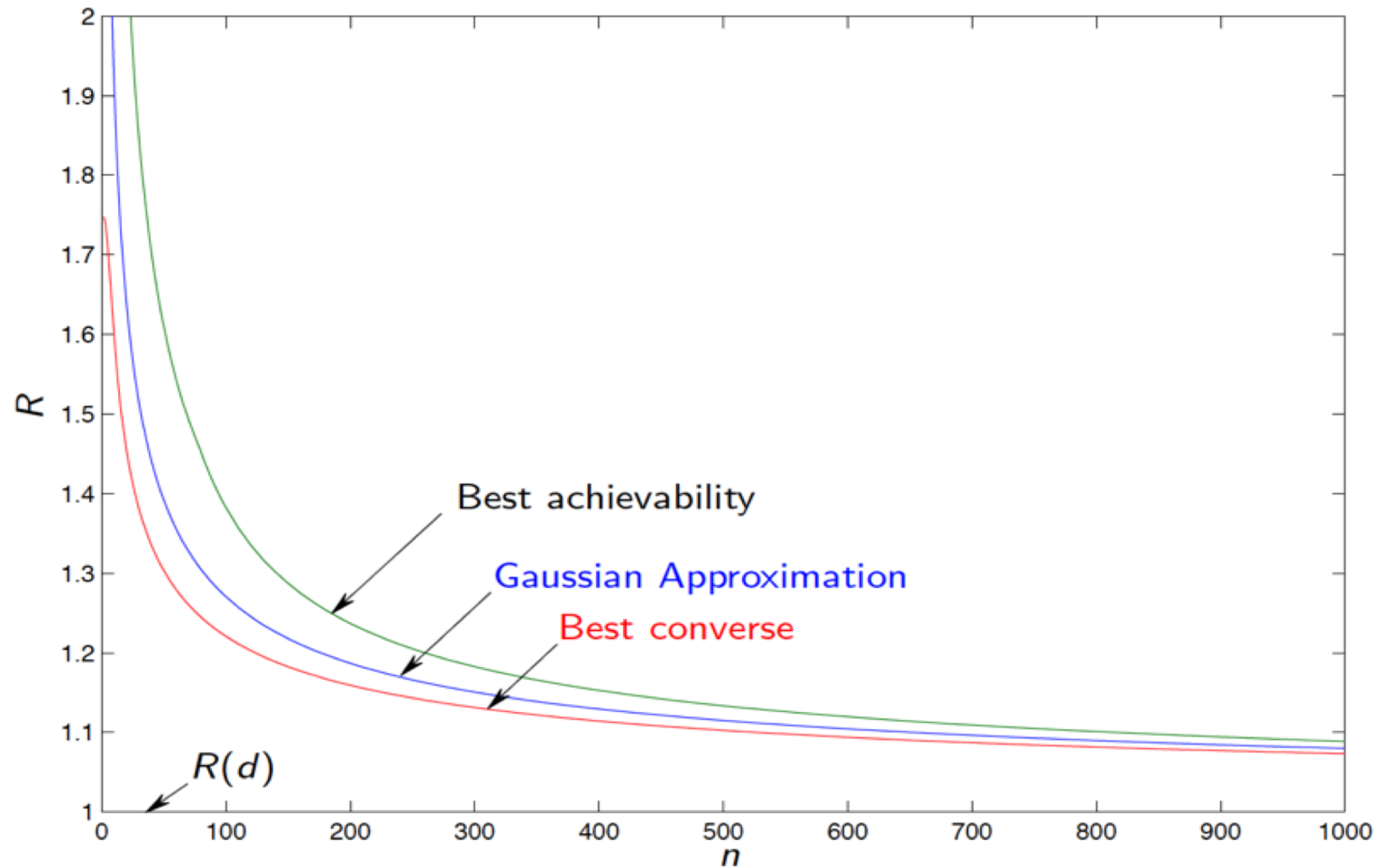
Lossyless:

$$R^*(n, \epsilon) \approx H(X) + \sqrt{\frac{\sigma^2(X)}{n}} Q^{-1}(\epsilon)$$

encoding failure probability

[Kontogiannis, et al. (2014)]

Ex: Memoryless $N(0, I)$ Source $d = 1/4$; $\varepsilon = 10^{-4}$



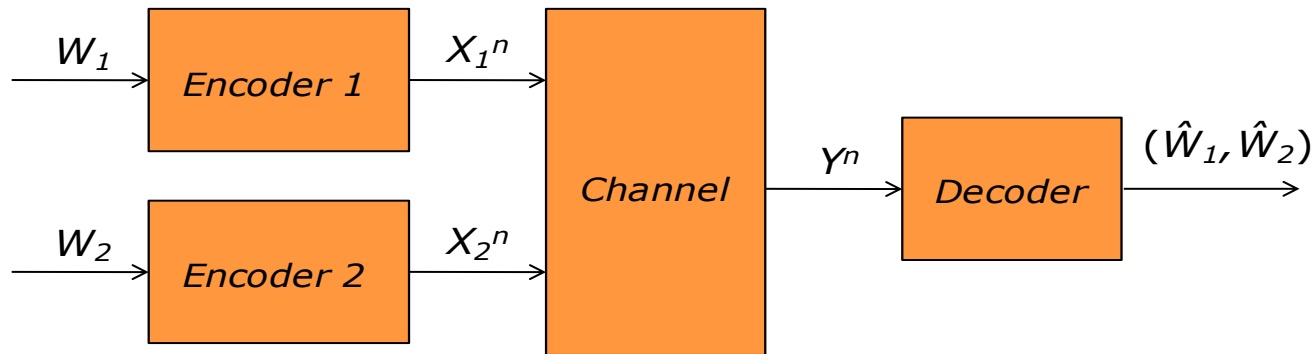
[Kostina, et al. (2012)]

Prototype Network Models

Multiple-Access Channel (“Uplink”):

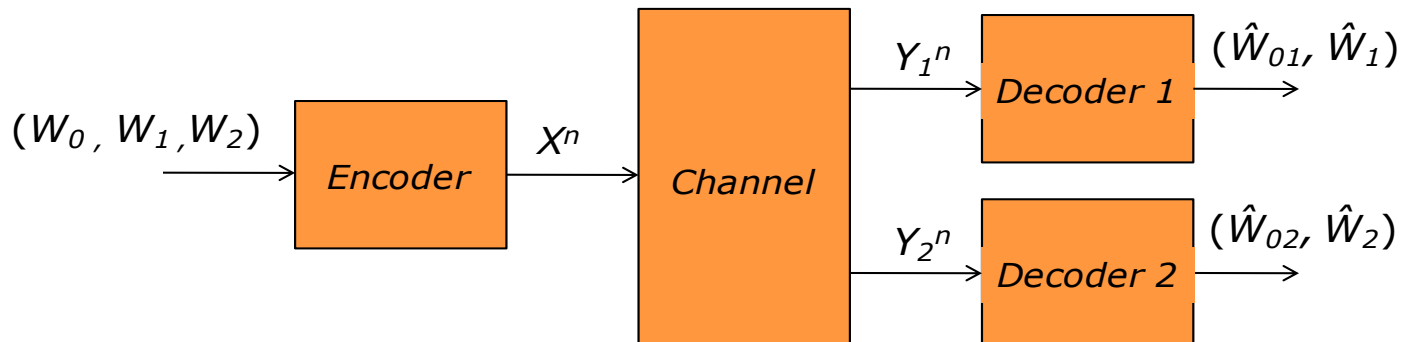
[MolavianJazi, et al. (2013)]

[Scarlett, et al. (2015)]

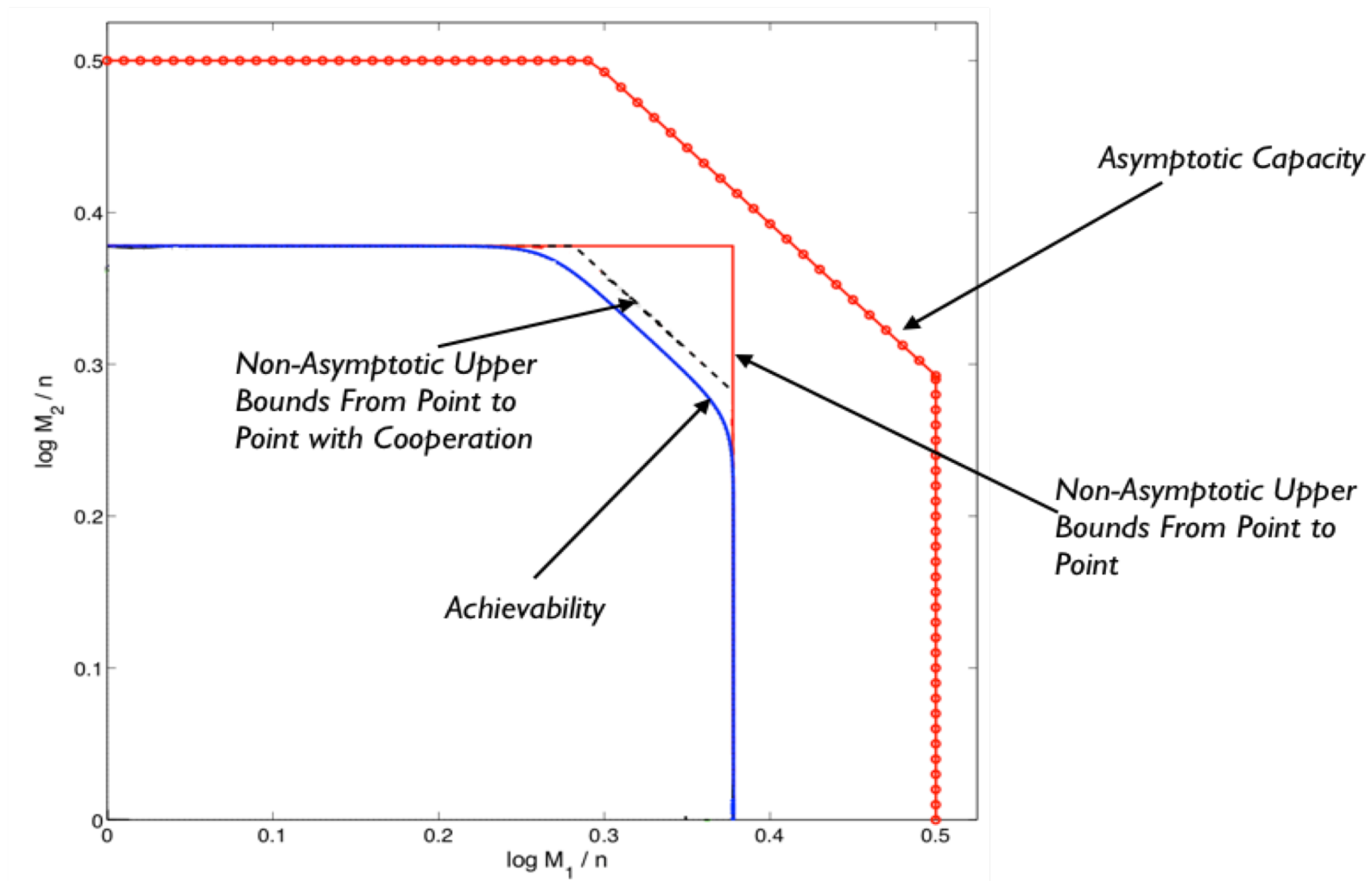


Broadcast Channel (“Downlink”):

[Liu, et al. (2015)]



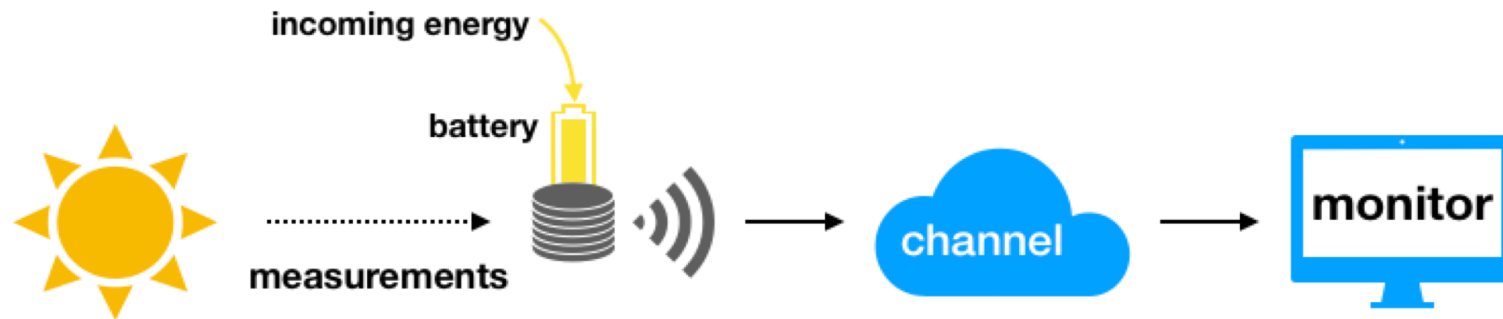
Example: Gaussian MAC Rate Region: $n = 500$; equal powers of 0dB; $\varepsilon = 10^{-3}$



[MolavianJazi, et al. (2013)]

Other Approaches to Assessing Latency

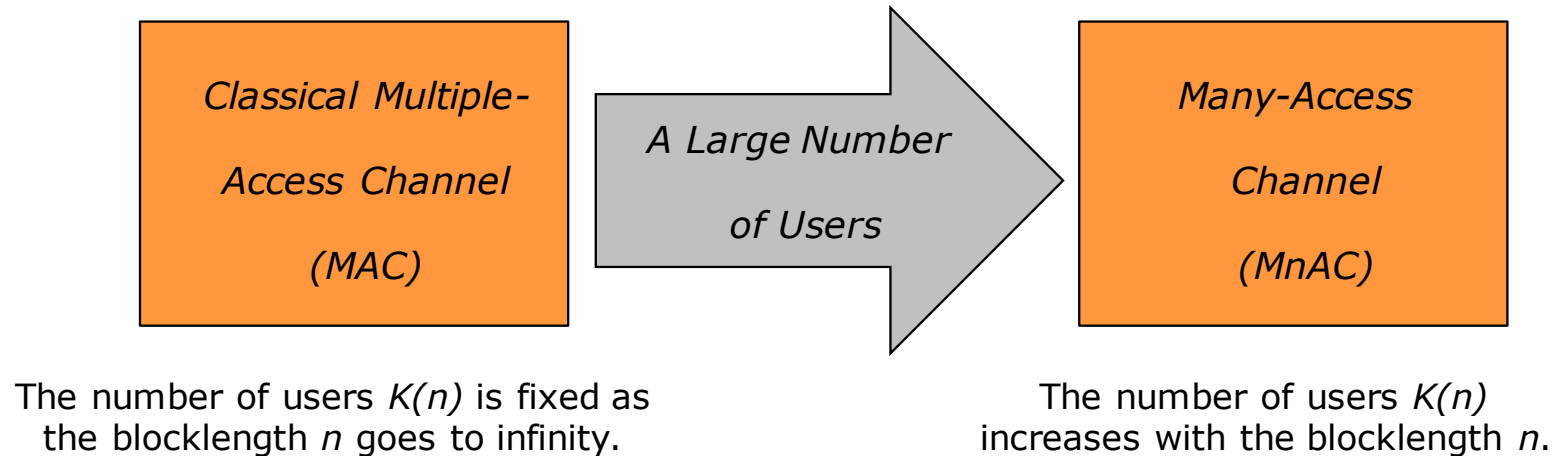
Age of Information (AoI):



- AoI: **time since latest measurement** has reached destination
- Assesses the **freshness of data**, in addition to distortion/error
- Suitable **metric for real-time sensing** applications in IoT

Other Approaches to Assessing Latency

The Many-Access Channel:



Main Ideas:

- Blocklength is **proportional to latency**
- System **latency per user** $\ell = \frac{n}{K(n)}$
- There's a **tradeoff between system rate and latency**

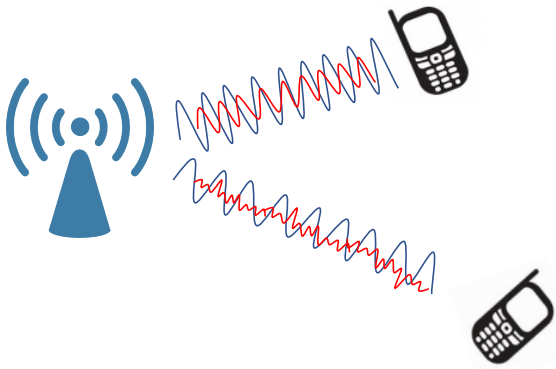
Security:

**Physical Layer Issues
(Briefly)**

Rethinking Security Design

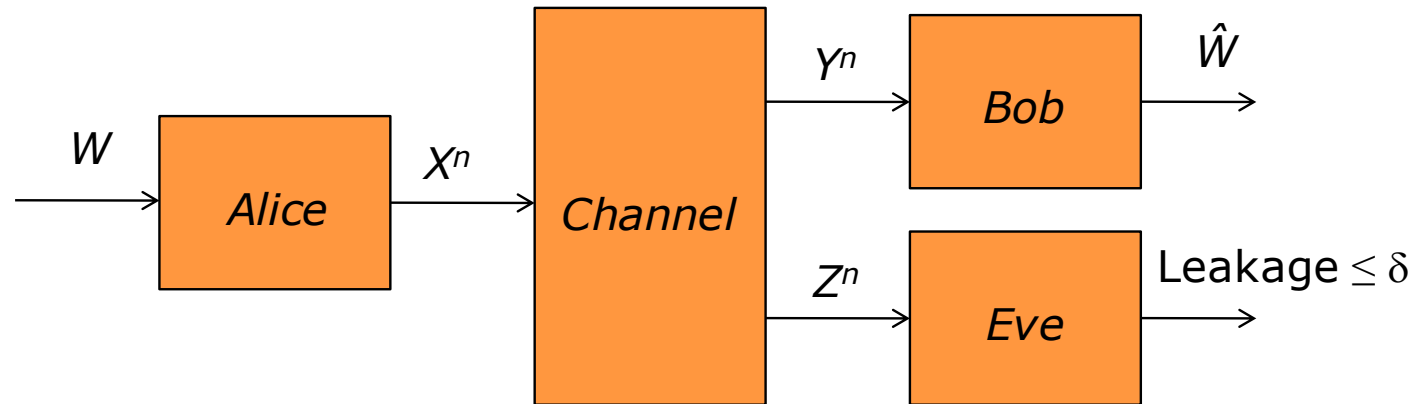


- Conventionally, a higher layer issue: encryption, key distribution, ...
- Difficult with massive number of devices, light infrastructure, low complexity, ...
- Physical layer security provides a degree of security by exploiting imperfections in physical channels: noise, fading, ...



Wyner's Model for Data Confidentiality

“The Wiretap Channel”



- Tradeoff: **reliable rate R** to Bob vs. the **equivocation $H(W|Z)$** at Eve
- **Secrecy capacity** = maximum R such that $R = H(W|Z)$
- Wyner (1975): Secrecy capacity > 0 iff. Z is **degraded** relative to Y

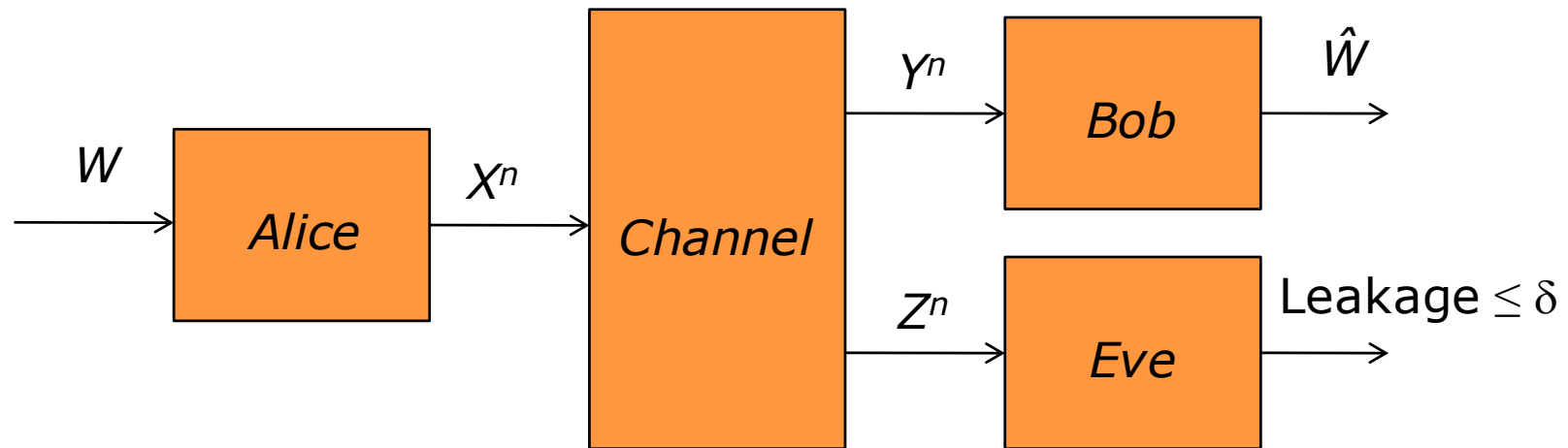
Physical Layer Security: Data Confidentiality



- In general, the legitimate receiver needs an **advantage** over the eavesdropper – either a **secret shared** with the transmitter, or a **better channel**.
- The **physical properties** of radio propagation (**diffusion & superposition**) provide opportunities for this, via
 - **fading**: provides **natural degradedness** over time
 - **interference**: allows active **countermeasures** to eavesdropping
 - **spatial diversity (MIMO, relays)**: creates “**secrecy degrees of freedom**”
 - **random channels**: sources of **common randomness** for key generation

[Poor, Schaefer (2017) **Wireless Physical Layer Security** PNAS]

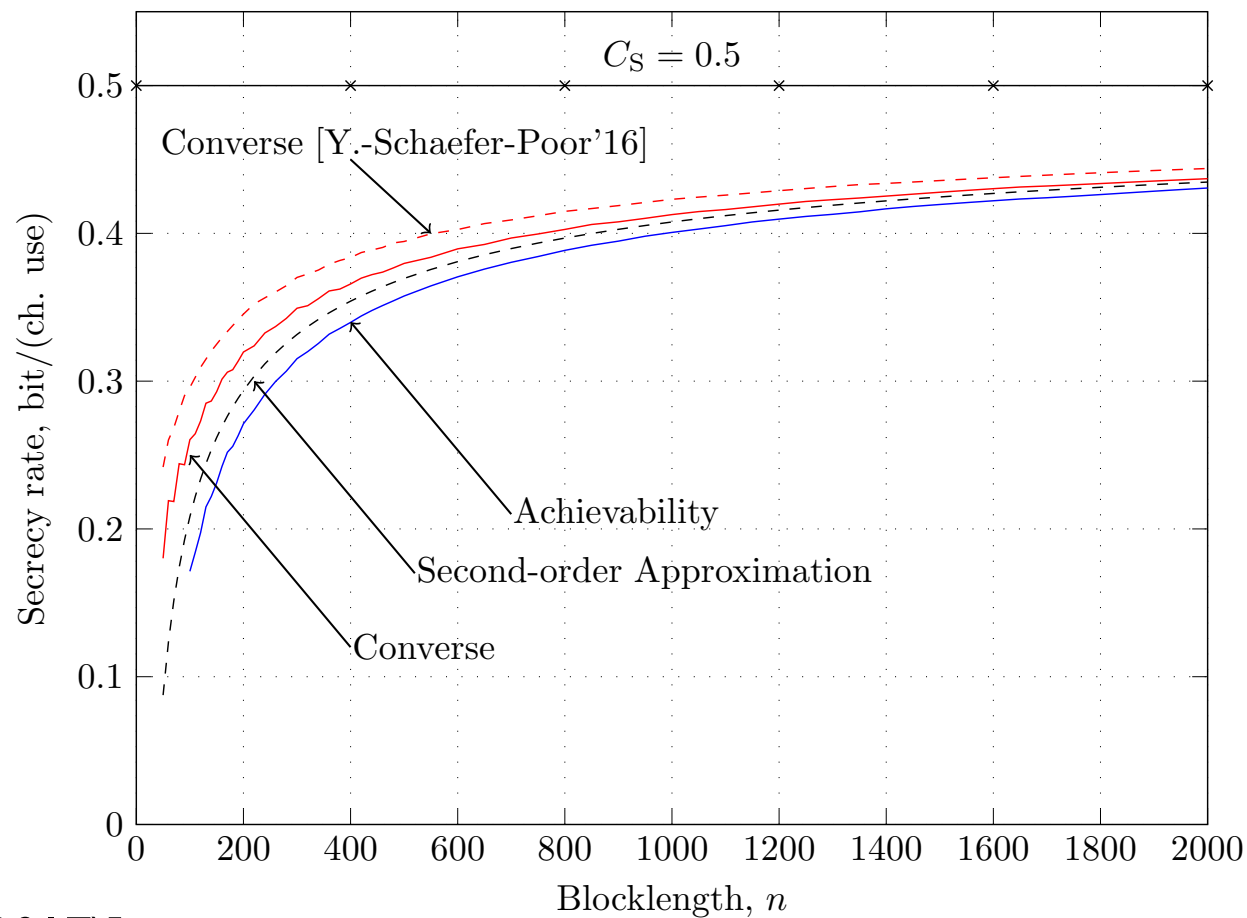
Wiretap Channel for Finite Blocklength



$R^*(n, \epsilon, \delta)$: maximum secret rate at a given blocklength

Semi-deterministic Wiretap Channel: $\delta = \epsilon = 10^{-3}$

$$R^*(n, \epsilon, \delta) = C_s - \sqrt{\frac{V}{n}} Q^{-1} \left(\frac{\delta}{1 - \epsilon} \right) + \mathcal{O} \left(\frac{\log n}{n} \right)$$



[Yang, et al. (2017)]

Other PHY Security Issues in IoT

- Authentication
 - Probability of successful **impersonation/substitution attacks** [**Lai**, et al. (2009)]
- Attacks on MANETs
 - How many **malicious nodes** can be tolerated? [**Liang**, et al. (2011)]
- Data Injection Attacks on Smart Grids
 - Protection against **stealth attacks** [**Sun**, et al. (2019)]
- Man-in-the-Middle and Spoofing Attacks on Sensor Nets
 - Effects on **CRLB in parameter estimation** [**Zhang**, et al. (2018)]

Summary

- IoT requirements call for **new fundamentals**
- For **latency**: IoT requires tight latency tolerances
 - **Finite blocklength IT** helps assess latency in IoT applications, where **the physical layer may predominate**
- For **security**:
 - The **wireless physical layer** offers resources for providing some degree of security in IoT, where **complexity and infrastructure constraints challenge traditional methods**

Summary – Cont'd

- These are **theoretical constructs** - there are many needs to connect this kind of analysis to **real networks**, e.g.
 - interactions with **higher layers** (especially latency)
 - **practical schemes** to approach fundamental limits
- **A rich area** with much work left to do!

The background of the slide is a solid dark blue color. Overlaid on this are several large, flowing, white wavy lines that create a sense of movement and depth, resembling stylized waves or smoke. These lines are layered, with some appearing in front of others, creating a three-dimensional effect.

Thank You!